

# Service Management – Capacity Planning and Queuing Models

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Chair in Economics – Information and Service Systems (ISS)  
Saarland University, Saarbrücken, Germany

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*Thursdays, 8:00 – 10:00 a.m.*  
*Room HS 024, B4 1*





1. Introduction
2. Service Strategy
3. New Service Development (NSD)
4. Service Quality
5. Supporting Facility
6. Forecasting Demand for Services
7. Managing Demand
8. Managing Capacity
9. Managing Queues
- 10. Capacity Planning and Queuing Models**
11. Services and Information Systems
12. ITIL Service Design
13. IT Service Infrastructures
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15. Summary and Outlook



- **Different Views of Managing Queues**
- 3) Economic View
  - Capacity Planning
  - Queuing Models
    - Classification of Queuing Models
    - Overview of Queuing Models
    - Standard M/M/1 Model (1)
    - Features of Queuing Systems (Repetition)
    - Standard M/M/1 Model (2)



## 1) Psychological View (Lecture 9)

- Psychological influences of customers regarding queues



## 2) Queuing Systems (Systematic View, Lecture 9)

- Formal view
- Calculation of waiting time

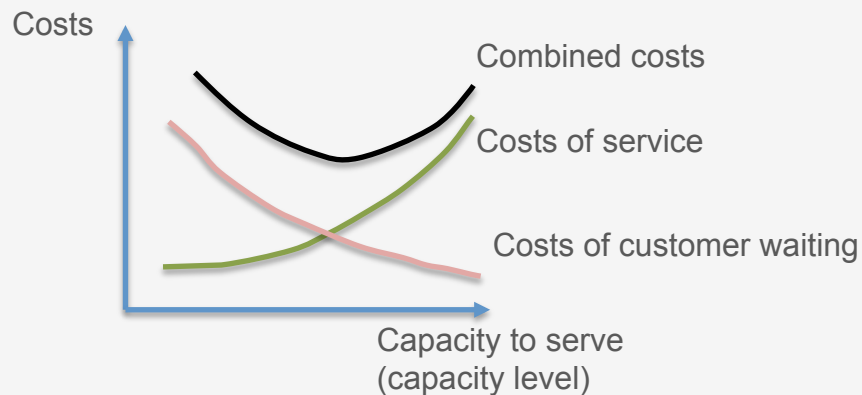
## 3) Economic View

- Costs of waiting time
  - Costs of keeping a customer waiting (e.g., dissatisfaction, reduced sale)
  - Costs of keeping an employee waiting (e.g., decreased efficiency)
  - Costs of waiting vs. costs of service
- Better use of restricted capacity by managing queues



### 3) Economic View: Capacity Planning

- **Capacity Planning:** Trade-off between costs of service capacity (e.g., additional or too many employees) and costs of customer waiting (inconvenience, dissatisfaction, lost sale).
- **Combined costs:** Combination of costs of service and costs of customer waiting
  - Convex combined costs curve
- Objective: Minimization of combined costs



(Fitzsimmons & Fitzsimmons, 2011)



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### Minimizing the sum of costs of service and customer waiting costs (combined costs)

- If customers and employees belong to the same organization (e.g., secretarial pool):  
Waiting and service costs are equally important
- Cost of waiting time is average salary of employees (employees are internal customers)
- Relationship between costs:
  - Service capacity is increased by employing further staff
  - This rises the service costs
  - However: Costs of waiting are decreased
- Adding costs of service and waiting: Combined costs
- Objective: Minimization of combined costs:
  - Identification of service capacity level with lowest combined costs (= optimum)

(Fitzsimmons & Fitzsimmons, 2011)



- **Calculation of combined costs (TC) per hour:**
- Assumption: Cost functions for service and waiting are linear.
- Variables:
  - $C$  = Number of servers
  - $C_s$  = Costs per server per hour
  - $C_w$  = Costs of a waiting customer per hour
  - $TC$  = Total cost per hour (combined costs)
  - $\lambda$  = Mean arrival rate (customers per hour)
  - $W_s$  = Mean time customer spends in the service system
  - $L_s$  = Mean number of customers in the service system

### Little's Law:

Mean number of customers in system = Mean arrival rate \* Mean time customer spends in system

$$L_s = \lambda * W_s$$

(Fitzsimmons & Fitzsimmons, 2011)



- Total costs per hour = Total costs of service per hour + Total waiting costs per hour
  - Total costs per hour = Costs per server per hour \* Number of servers + Costs of a waiting customer per hour \* Mean arrival rate \* Mean time customer spends in the service system
  - $TC = C_s * C + C_w * \lambda * W_s$
  - $\Leftrightarrow TC = C_s * C + C_w * L_s$  ← According to Little's Law

$L_s$  and  $W_s$ : Calculated in the next section (queuing models).

#### Assumption of linear cost functions:

Not realistic if customers and employees belong to different organizations (e.g., costs of customer waiting increase strongly if there are long queues: Dissatisfaction, telling friends about bad service (negative word-of-mouth)).

However: Linear cost functions are easier to calculate.



### 3) Economic View: Capacity Planning

Trade-off between costs of service and waiting depends on combined costs, but also on:

- Importance of service (e.g., life-threatening if customers have to wait)
- Service alternatives (e.g., switching to competitors)

Examples:

- Emergency ambulance: Capacity use of only about 30 percent.
  - If emergency occurs, service must be provided immediately.
  - No long waiting times possible: Life-threatening.
  - No service alternatives.
  - Costs of service capacity lower than costs of waiting.
- Post-office: Capacity use of 100 percent: Often long waiting times.
  - Waiting not critical, therefore queues are accepted.
  - Hardly any alternative for customers (stamp machine).
  - Costs of service capacity higher than costs of waiting.
- Luxury store: Capacity not fully used.
  - Waiting not critical, but customers could switch to competitor (alternatives).
  - Costs of service capacity lower than costs of waiting.



(Fitzsimmons & Fitzsimmons, 2011)



# 10 Minutes

- Regarding capacity planning, a trade-off has to be made between two factors. Describe which factors are meant and why there is a trade-off.
- Please choose two influencing variables of the trade-off decision and give an example where these could occur in practice.





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  - **Queuing Models**
    - **Classification of Queuing Models**
    - Overview of Queuing Models
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    - Features of Queuing Systems (Repetition)
    - Standard M/M/1 Model (2)



# 3) Economic View: Queuing Models: Classification of Queuing Models

- **Queuing Models:** Analytical models for analyzing queues of waiting customers.
- Mean time customer spends in the service system ( $W_s$ ) and mean number of customers in the service system ( $L_s$ ) necessary for capacity planning:
  - Can be calculated using queuing models
- **Classification of queuing models:**
  - Classification of queuing models with single or parallel servers (several employees serving several customers at the same time, e.g., 3 cashiers in a supermarket).
  - Notation:  $A/B/C$  (defines to which class a model belongs).
    - $A$  = Distribution of time between arrivals of customers
    - $B$  = Distribution of service times
    - $C$  = Number of parallel servers (e.g., several cashiers)

Examples of notation:

- $A: M$  = Poisson distributed arrivals
- $B: M$  = Exponential service times distribution,  $G$  = General service times distribution
- $C: 1$  = One single server,  $c$  = Several servers,  $\infty$  = Self-service

(Fitzsimmons & Fitzsimmons, 2011)



# 3) Economic View: Queuing Models: Classification of Queuing Models

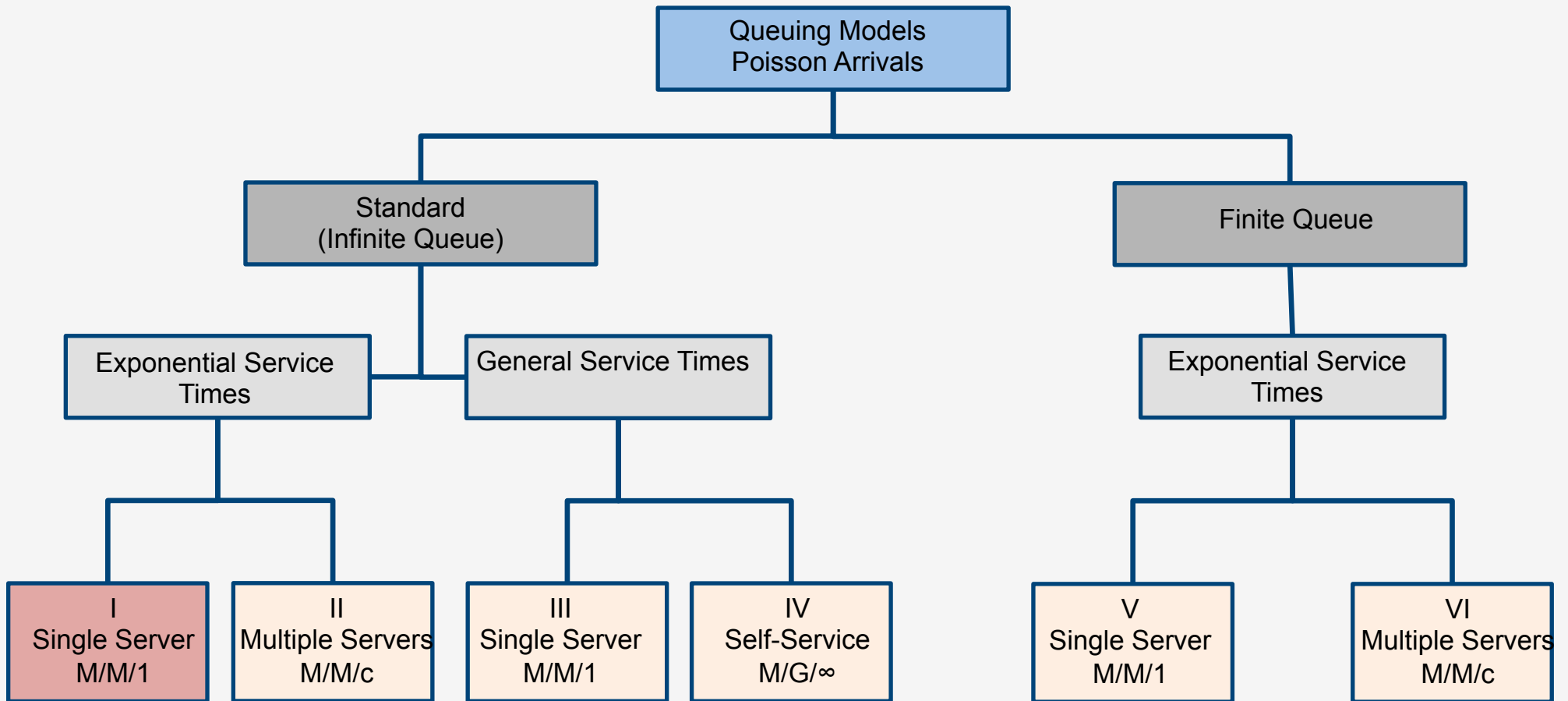
## State of queuing models:

- Transient: Values of model depend on time (e.g., weeks before Christmas versus standard days in shops)
- Steady: Values are independent of time
  - Values vary at beginning of operations (e.g., opening days of a new shop with long queues)
  - After some time: Steady state is reached (statistical equilibrium): Long-term capacity planning
- Distribution of arrival:
  - Poisson
- Length of queue:
  - Standard (infinite): No restrictions for length
  - Finite: Length is limited (e.g., due to little space on a parking lot)
- Service time distribution:
  - Exponential
  - General: Any standard distribution of service times with mean and variance
- Number of servers:
  - Single (one server)
  - Multiple (several servers)
  - Self-service (no servers)

(Fitzsimmons & Fitzsimmons, 2011)



# 3) Economic View: Queuing Models: Overview of Queuing Models



(Fitzsimmons & Fitzsimmons, 2011)



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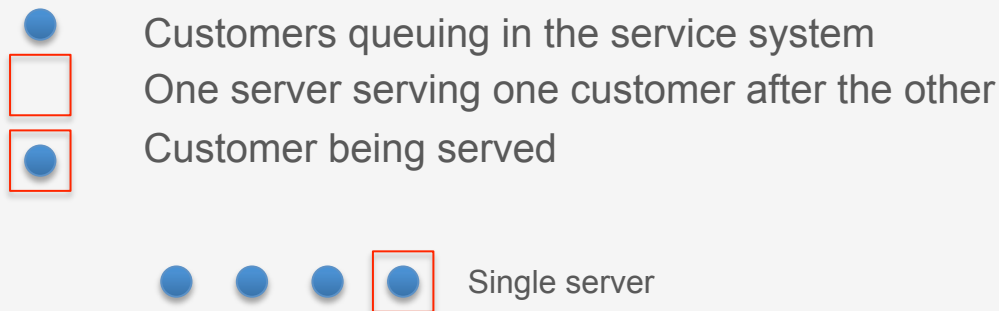
### 3) Economic View: Queuing Models: Standard M/M/1 Model (1)

#### Standard M/M/1 Model:

- M = Poisson distribution of arrival rate
- M = Exponential service time distribution
- 1 = One server providing a service to the customers (single server)

M/M/1 = Single-server model with Poisson distributed arrival rate and exponential service time distribution

#### Schematic for the model:

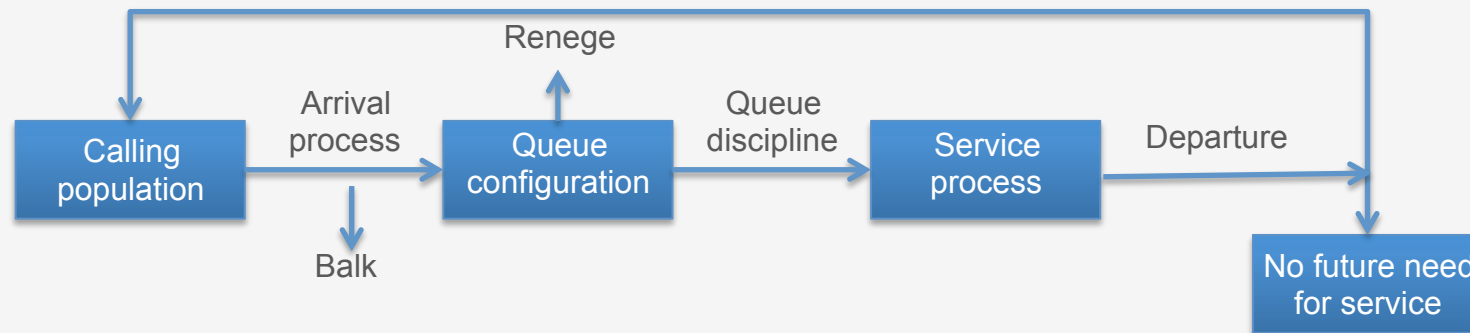


(Fitzsimmons & Fitzsimmons, 2011)



### 3) Economic View: Queuing Models: Features of Queuing Systems (Repetition)

- Calling population: Customers requiring a service come from this.
- Arrival process: When servers are available, customer is served. Otherwise he has to queue. Customer might leave immediately (balk).
- Queue configuration: Queues might have different structures. Customer might leave after joining the queue (renege).
- Queue discipline: Way of selecting a customer (e.g., first-come, first-served)
- Service process: Service is provided (one, several or no server needed)
- Departure: Customer leaves after provision of service. He may return (calling population) or leave forever (no future need for service).



(Fitzsimmons & Fitzsimmons, 2011)



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# 3) Economic View: Queuing Models: Standard M/M/1 Model (2)

## Assumptions regarding features of queuing system (M/M/1):

### 1. Calling population:

- Infinite number of people in population
- People are independent of each other
- No influence by queuing system

### 2. Arrival process:

- Negative exponential distribution of interarrival times
- or Poisson distribution of arrival times

### 3. Queue configuration:

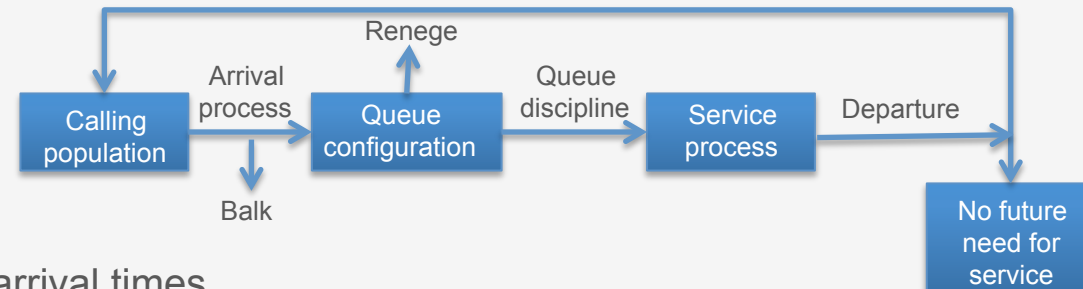
- Single waiting line
- No balking or reneging (people leaving queue before provision of service)

### 4. Queue discipline:

- First-come, first-served method

### 5. Service process:

- One single server
- Negative exponential distribution of service times

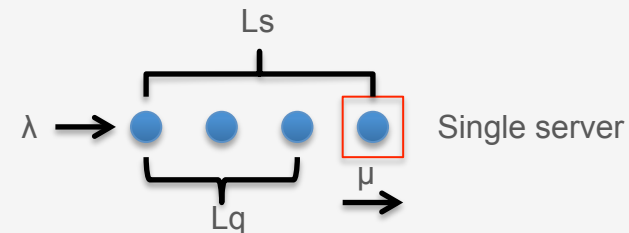




### 3) Economic View: Queuing Models: Standard M/M/1 Model (2)

#### Variables:

- $n$  = Number of customers in the whole system
- $\lambda$  = (lambda) Mean arrival rate (e.g., customer arrivals per minute)
- $\mu$  = ( $\mu$ ) Mean service rate per busy server (e.g., service capacity in customers per minute)
- $\rho$  = (rho) "Occupancy rate",  $\rho = \lambda/\mu$
- $k$  = Number of customers arriving
- $c$  = Number of servers
- $P_n$  = Probability of exactly  $n$  customers in the system
- $L_s$  = Mean number of customers in the system
- $L_q$  = Mean number of customers in queue
- $W_s$  = Mean time customer spends in system
- $W_q$  = Mean time customer spends in queue
  
- Known variables for calculations:  $\lambda$  and  $\mu$





### 3) Economic View: Queuing Models: Standard M/M/1 Model (2)

- Mean number of customers in service (= being served):  $\rho = \lambda\mu$  (1)
- Probability that the service system is empty (no customers):  $P_0 = 1 - \rho$  (2)
- Probability that the system is busy and k arriving customers wait:  $P(n \geq k) = \rho^k$  (3)
- Probability of exactly n customers in system:  $P_n = P_0\rho^n$  (4)
- Mean number of customers in the system:

$$L_s = \frac{\lambda}{\mu - \lambda} \quad (5)$$

- Mean number of customers in the queue:

$$L_q = \frac{\rho\lambda}{\mu - \lambda} \quad (6)$$

- Mean time customers spend in system:

$$W_s = \frac{1}{\mu - \lambda} \quad (7)$$

- Mean time customers spend in queue:

$$W_q = \frac{\rho}{\mu - \lambda} \quad (8)$$



### 3) Economic View: Queuing Models: Standard M/M/1 Model (2)

Example: A lake has a launching ramp for boats. An examination shows that the arrival rate of boats is Poisson distributed with a mean arrival rate of  $\lambda = 6$  boats per hour. Regarding the time it takes to launch one boat, it can be said that this shows an exponential distribution with a mean of 6 minutes per boat ( $= \mu = 10$  boats per hour). All the assumptions for an M/M/1 model are fulfilled.

- “Occupancy rate” of system:  
 $\rho = \lambda/\mu$   
 $\rho = 6/10 = 0,6$
- Probability that system is busy and an arriving customer with his boat waits ( $k = 1$ ):  
 $P(n \geq k) = \rho^k$   
 $P(n \geq k) = \rho^1 = 0,6^1 = 0,6 = 60\%$
- Probability of finding the launching ramp empty ( $n = 0$ ):  
 $P_0 = 1 - \rho$   
 $P_0 = 1 - 0,6 = 0,4 = 40\%$
- Probability of exactly 3 boats in the system ( $n = 3$ ):  
 $P_n = P_0 * \rho^n$   
 $P_n = 0,4 * 0,6^3 = 0,0864 = 8,64\%$

(Fitzsimmons & Fitzsimmons, 2011)



### 3) Economic View: Queuing Models: Standard M/M/1 Model (2)

- Mean number of boats in the system:  
 $L_s = 6/(10-6) = 1,5$  boats

$$L_s = \frac{\lambda}{\mu - \lambda}$$

- Mean number of boats in the queue:  
 $L_q = 0,6 * 6/(10 - 6) = 0,9$  boats

$$L_q = \frac{\rho\lambda}{\mu - \lambda}$$

- Mean time of a boat in the system:  
 $W_s = 1/(10 - 6) = 0,25$  hour (15 min)

$$W_s = \frac{1}{\mu - \lambda}$$

- Mean time of a boat in the queue:  
 $W_q = 0,6/(10 - 6) = 0,15$  hour (9 min)

$$W_q = \frac{\rho}{\mu - \lambda}$$

(Fitzsimmons & Fitzsimmons, 2011)



### 3) Economic View: Queuing Models: Standard M/M/1 Model (2)

Identification of system states ( $n$  = number of customers in system):

- $n = 0$                 System is “empty”
- $n = 1$                 Server is busy, but no queue
- $n = 2$                 Server is busy, one customer in queue
- $n = 3$                 Server is busy, two customers in queue



Can be used for e.g., determining the optimum number of parking spaces at a lake or chairs in a doctor’s waiting room.

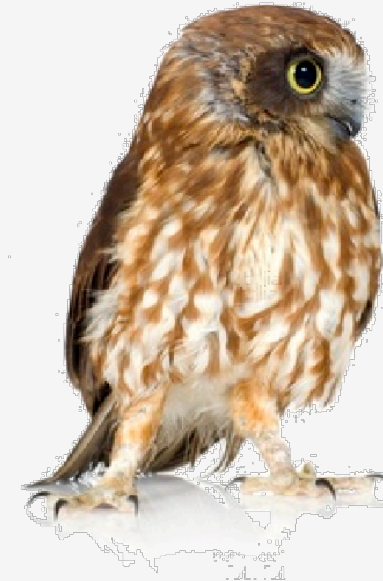


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## Books:

- Fitzsimmons, J. A. & Fitzsimmons, M. J. (2011), *Service Management - Operations, Strategy, Information Technology*, McGraw – Hill.



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